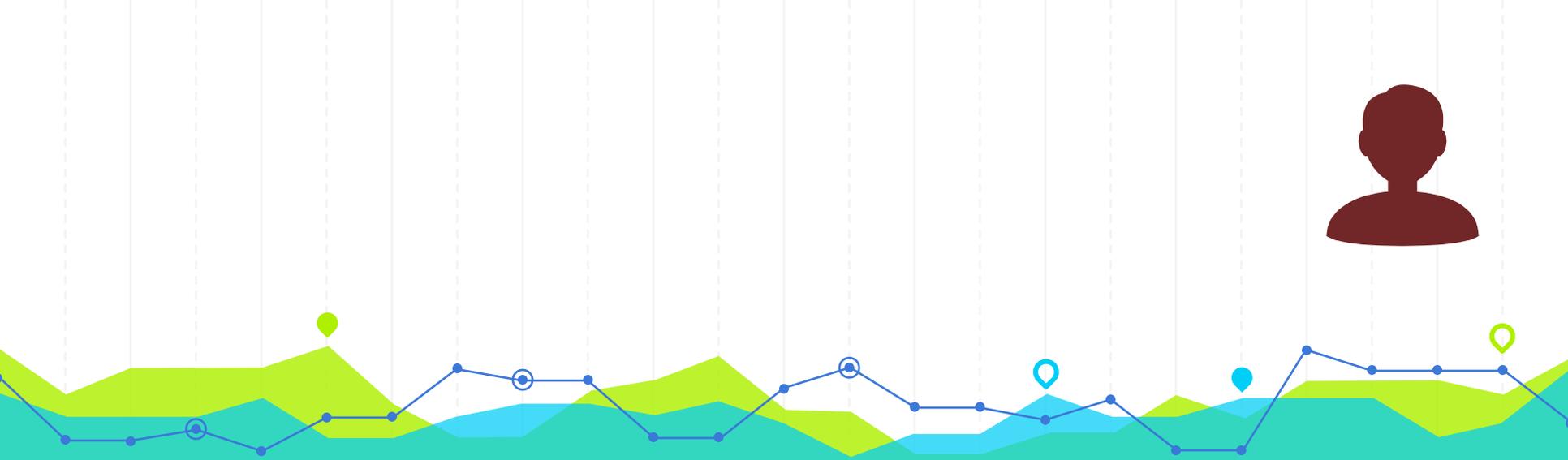


Porting Android to DE1 SoC

*By: Muhammad Obaidullah
Supervised By: Dr. Gul N. Khan*

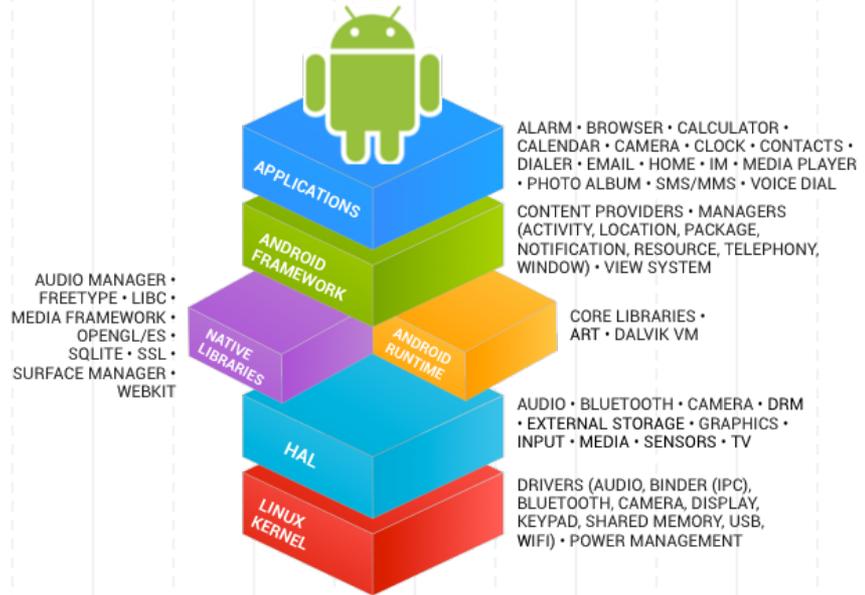




INTRODUCTION

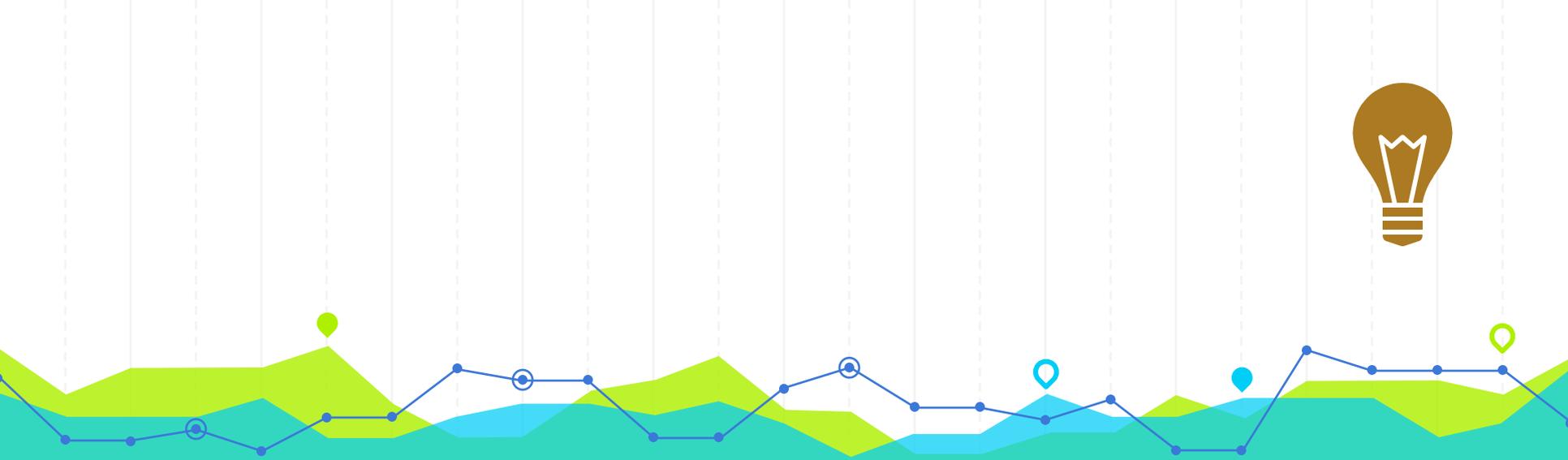
1

What is Android ?



[1]

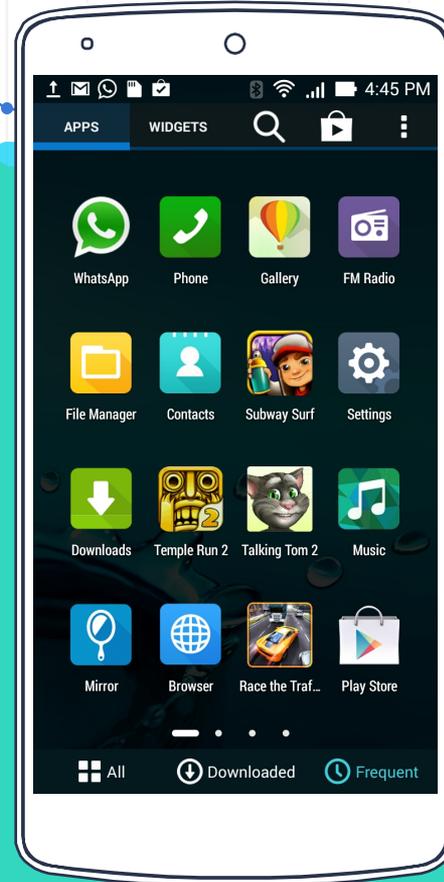
[1]



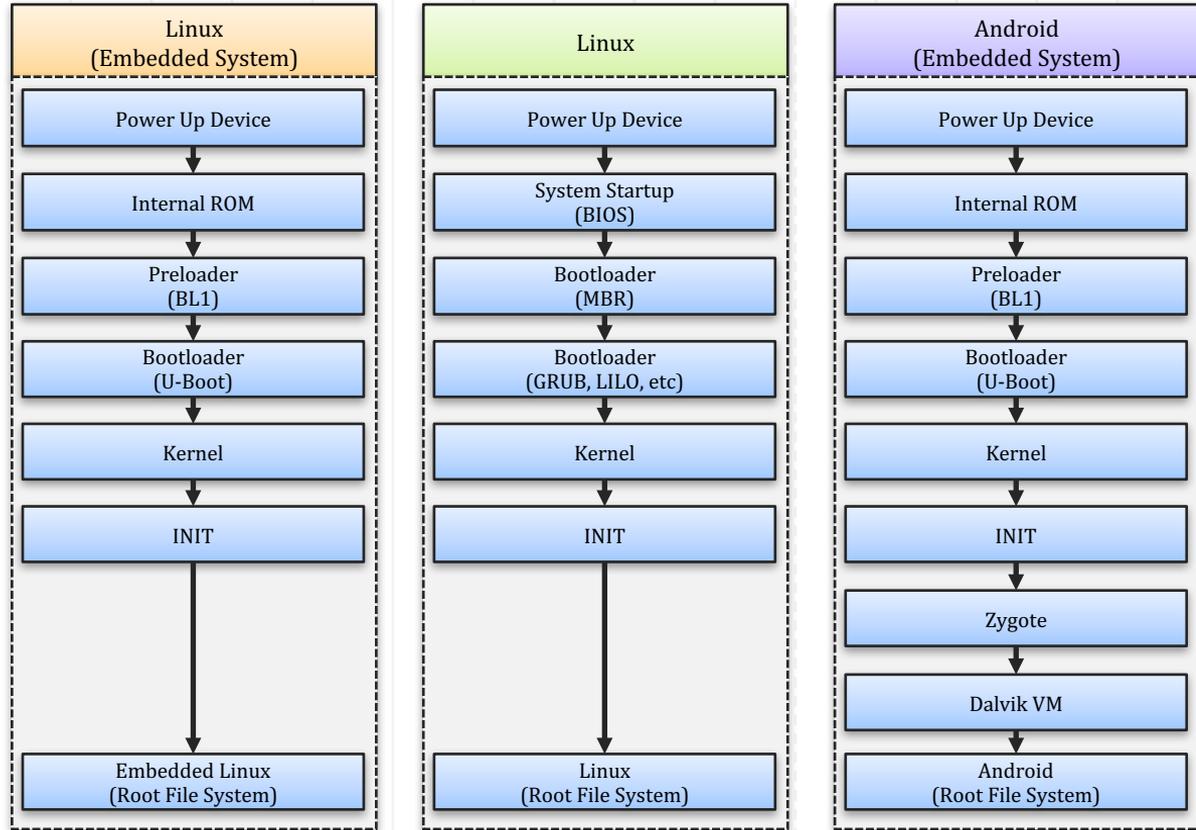
INSPIRATION

2

- Code is available online and managed by Google Android Open Source Project (AOSP).
- Based on Linux.
- Designed for embedded devices.
- Suited to low power devices
- Android is Everywhere

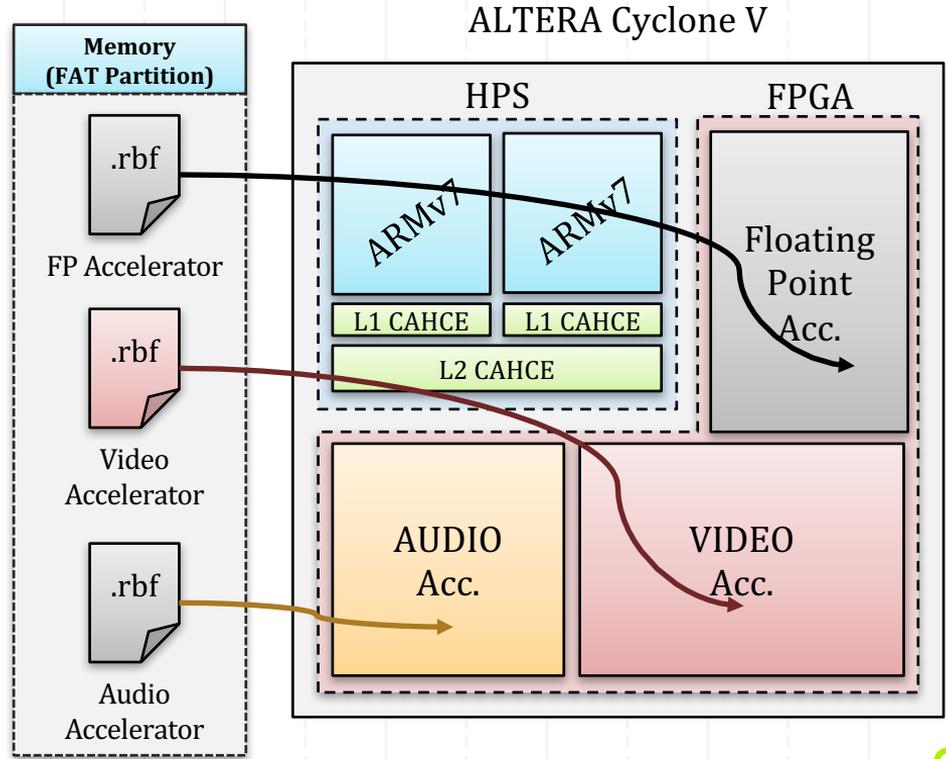


Difference Between Linux and Android

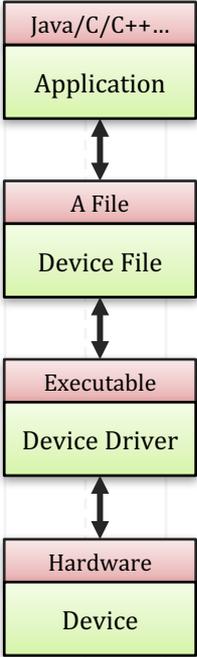


Raw Binary Files (.rbf)

- Write hardware code in VHDL/Verilog/System Verilog
- Compile and verify the design using Quartus to get SRAM Object File (.sof)
- Convert .sof file to .rbf
- Copy the generated .rbf file to SD card's FAT partition
- Decide on how to load the configuration bit stream (Choose from following)
 - Pre-loader script
 - U-Boot source code
 - U-Boot script
 - Linux init
 - Linux application (runtime)



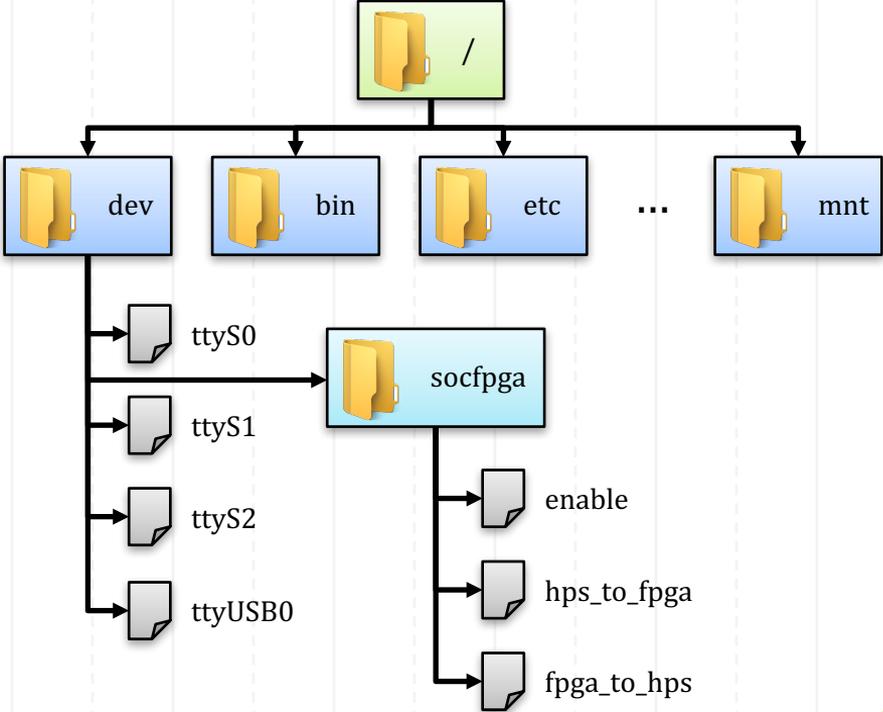
Linux Device Files



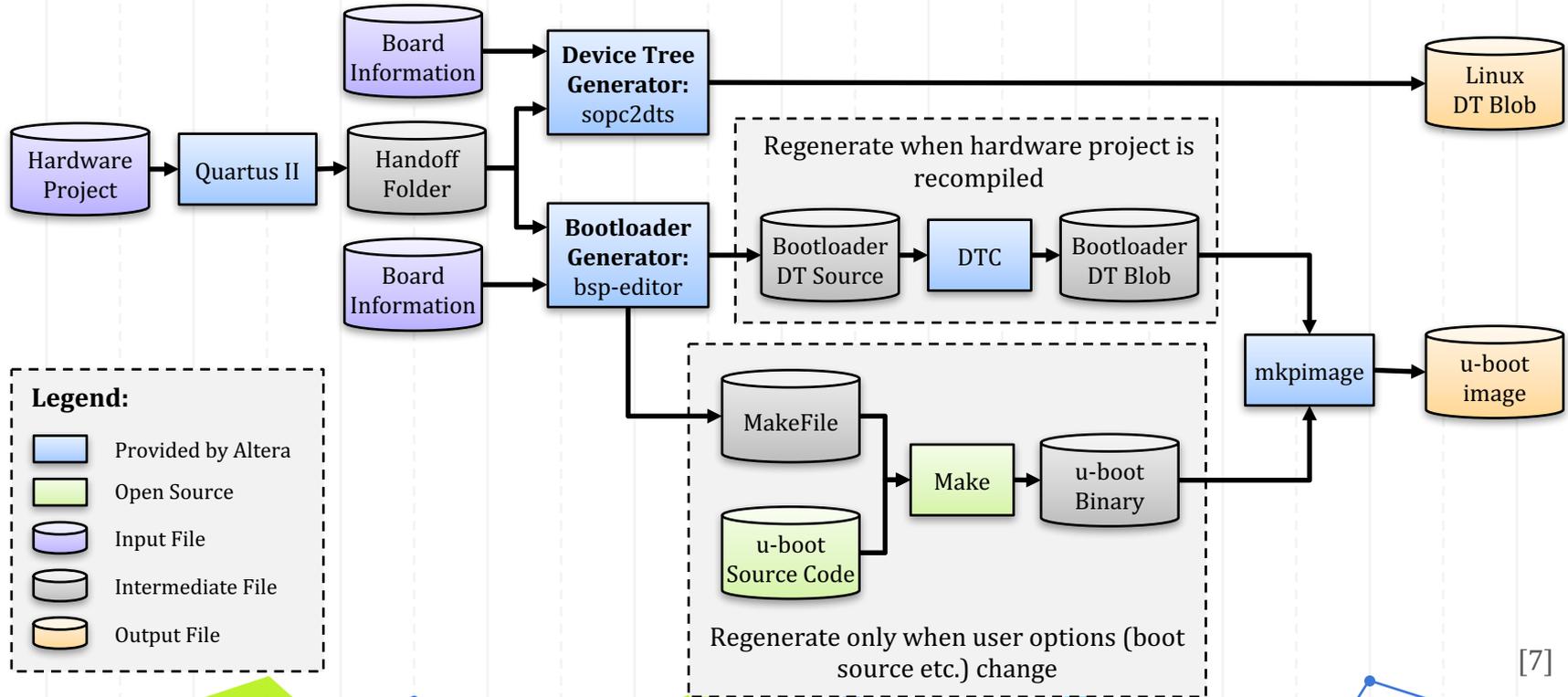
The application finds the device file based on device file name

Device file finds the device driver based on the major number

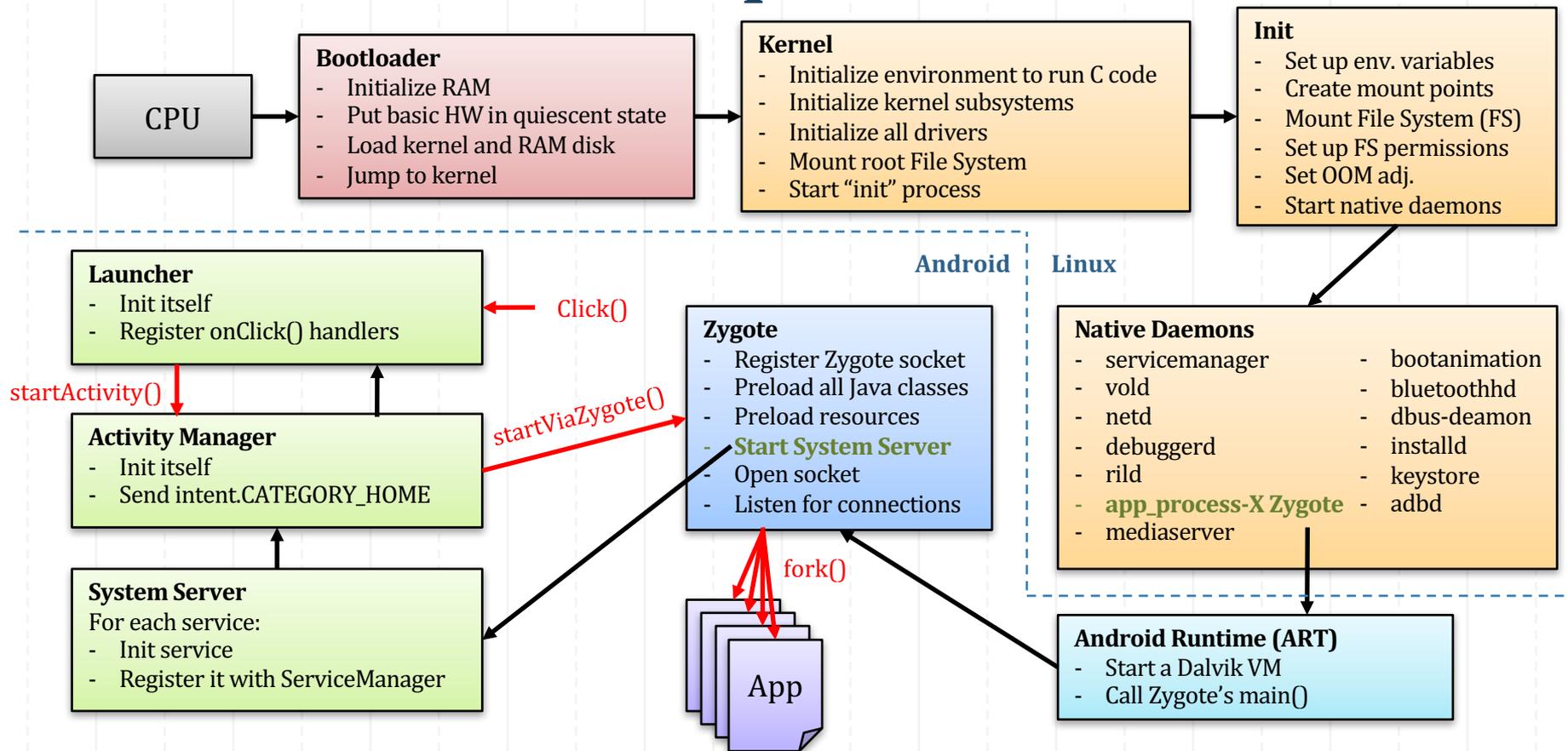
Device driver finds device based on the minor number



Altera SoC Linux Hardware/Software Handoff



Android Boot Sequence



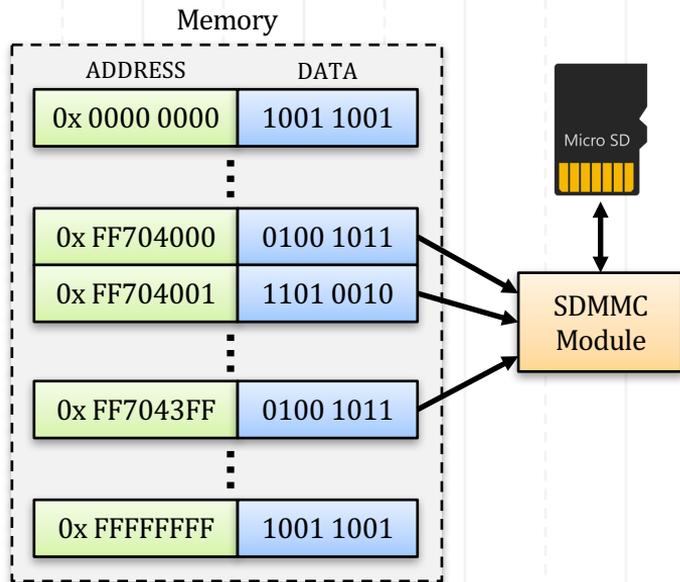


IMPLEMENTATION

4

Step 1: Studying Cyclone V HPS Memory Map

[5]



0x C0000000 - 0x FBFFFFFFF

Slaves via HP AXI Bridge

0x FF200000 - 0x FF3FFFFFFF

Slaves via LW AXI Bridge

0x FF704000 - 0x FF7043FF

SDMMC Module

0x FF705000 - 0x FF7050FF

QSPI Flash Controller Module

0x FF708000 - 0x FF70A07F

GPIO Module

0x FFB00000 - 0x FFB7FFFF

USB OTG Controller

0x FFFE0000 - 0x FFE01FFF

DMA Module

0x FFFD0000 - 0x FFFDFFFF

Boot ROM Module

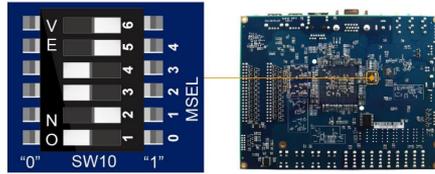
0x FFFD0000 - 0x FFFFFFFF

On-Chip RAM Module

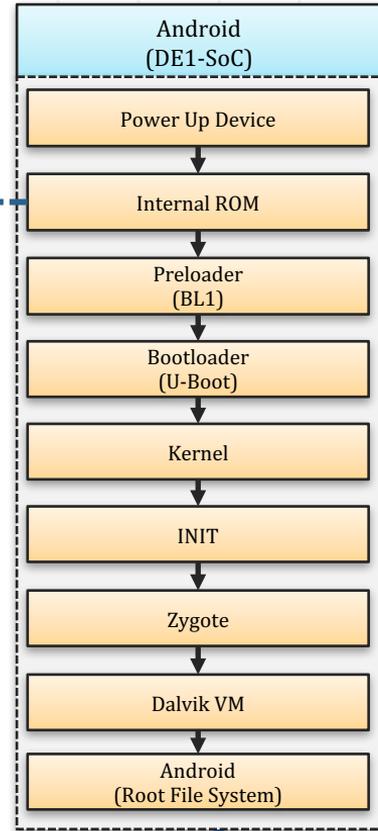
Step 2: Finding Resources

S.No.	Component	Repository Name	GitHub URL
1.	Angstrom Scripts	angstrom-socfpga	https://github.com/altera-opensource/angstrom-socfpga
2.	Boot Loader	u-Boot-socfpga	https://github.com/altera-opensource/u-boot-socfpga
3.	Device Tree Generator	sopc2dts	https://github.com/altera-opensource/sopc2dts
4.	Linux Kernel	linux-socfpga	https://github.com/altera-opensource/linux-socfpga
5.	Reference Designs	linux-refdesigns	https://github.com/altera-opensource/linux-refdesigns
6.	Yocoto Layer	meta-altera	https://github.com/altera-opensource/meta-altera

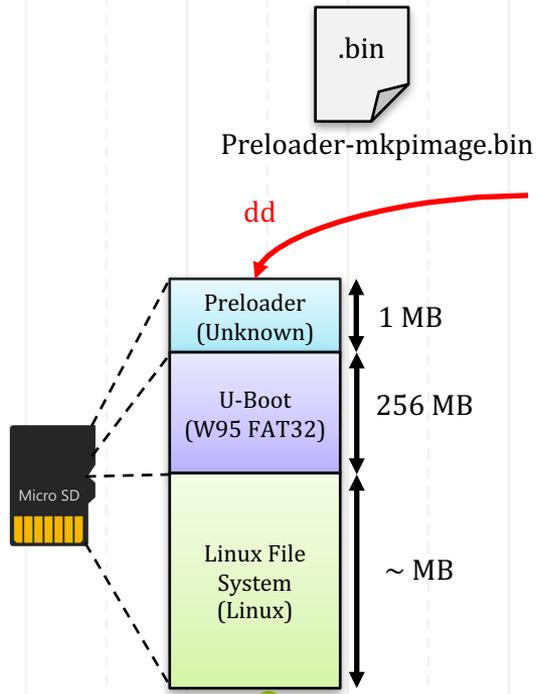
Step 3: Internal ROM Configuration



MSEL[4:0]	Configuration Scheme	Description
10010	AS	FPGA configured from EPCQ (default)
01010	FPPx32	FPGA configured from HPS software: Linux
00000	FPPx16	FPGA configured from HPS software: U-Boot, with image stored on the SD card, like LXDE Desktop or console Linux with frame buffer edition



Step 4: Generating Preloader

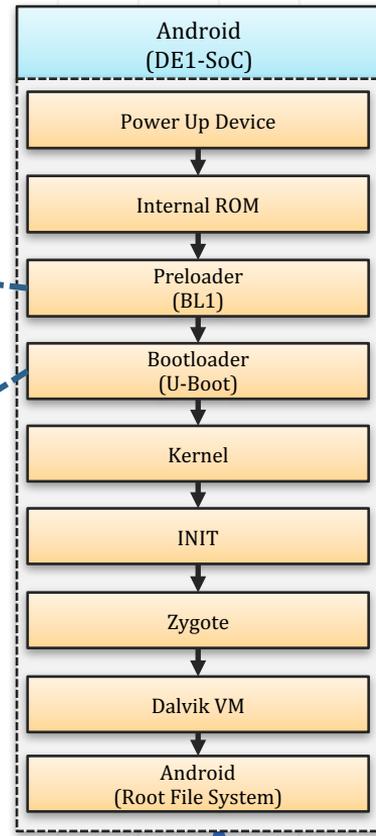


The "New BSP" dialog box shows the following configuration:

- Hardware: Preloader settings directory: `...CWorkshops\WS2-IntroToLinux\hps_isw_handoff\sooc_system_hps_0...`
- Software: Operating system: U-Boot SPL Preloader (Cyclo...), Version: default
- Use default locations
- BSP target directory: `../data/SoCWorkshops/WS2-IntroToLinux/software/spl_bsp`
- BSP Settings File name: `ata/SoCWorkshops/WS2-IntroToLinux/software/spl_bsp/settings.bsp`
- Enable Settings File relative paths
- Enable Additional Tcl script
- Additional Tcl script: (empty)

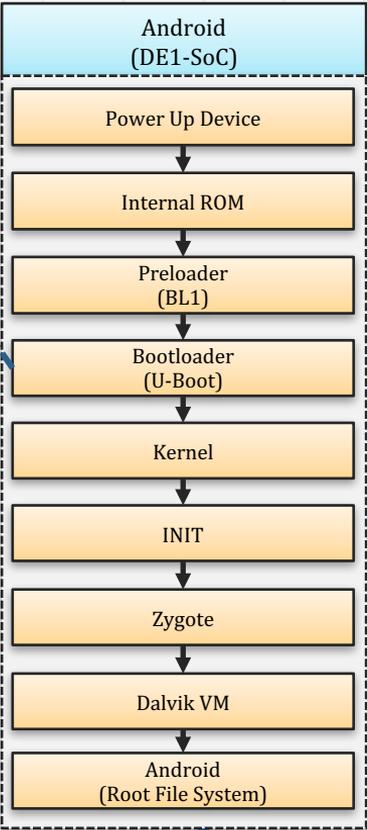
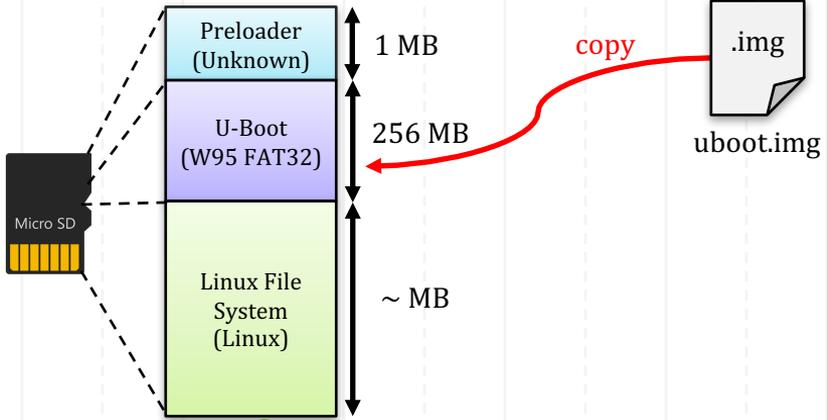
Below the dialog box, configuration options are shown:

- FAT_SUPPORT
- FAT_BOOT_PARTITION: `1`
- FAT_LOAD_PAYLOAD_NAME: `u-boot.img`

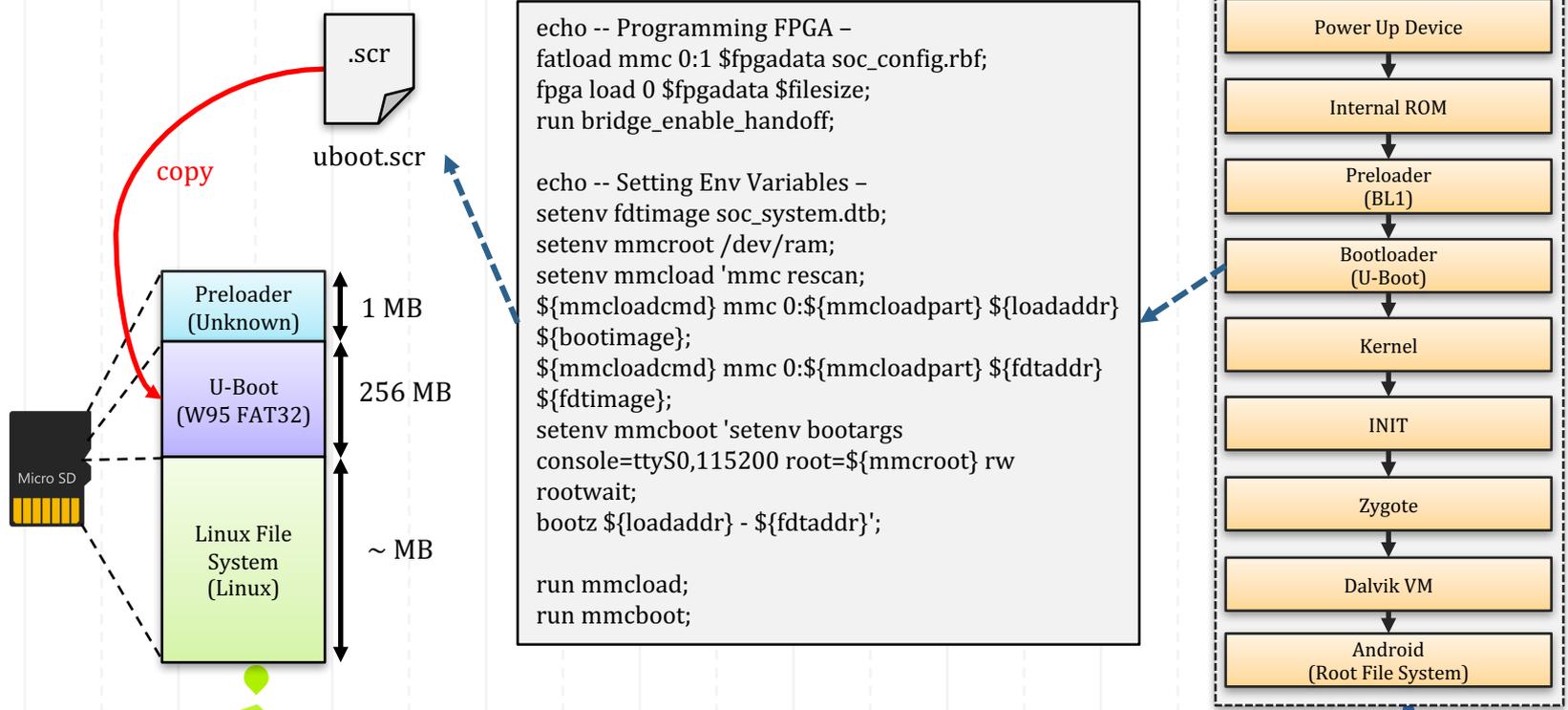


Step 5: Generating U-Boot

```
$ git clone https://github.com/altera-opensource/u-boot-socfpga.git  
$ make mrproper  
$ make socfpga_cyclone5_config  
$ make
```

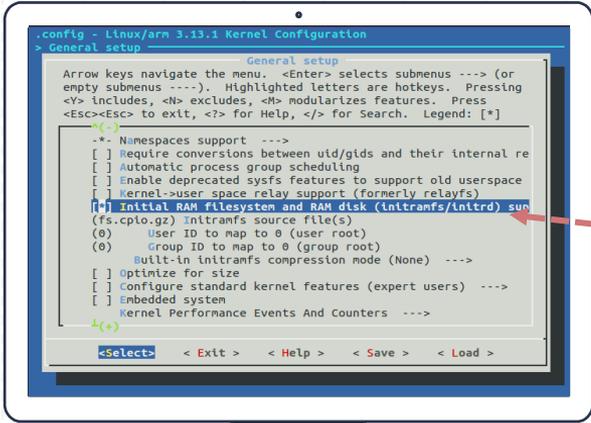


Step 6: Generating U-Boot Script

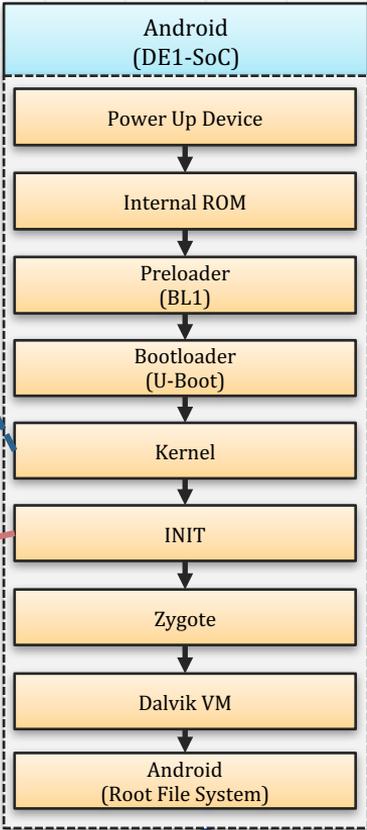


Step 7: Configuring Linux

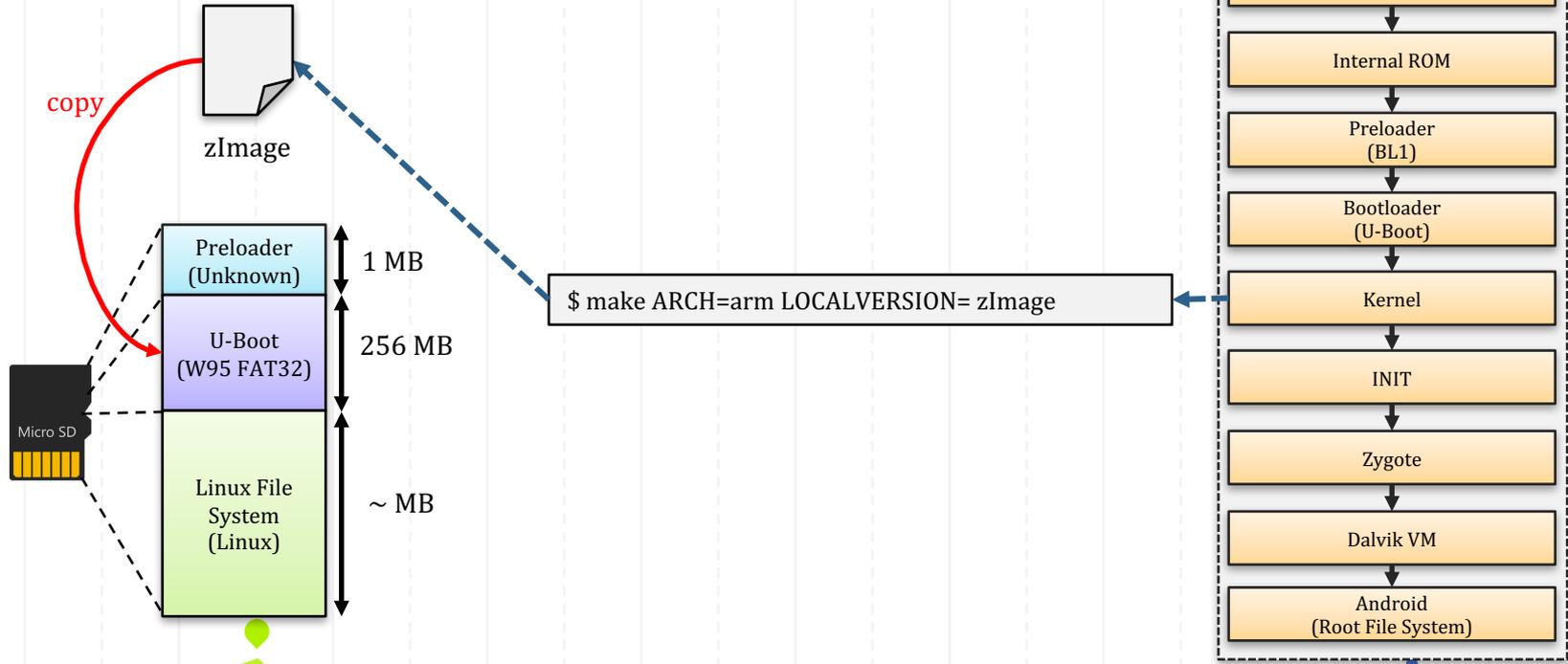
```
$ git clone https://github.com/altera-opensource/linux-socfpga.git  
$ make ARCH=arm socfpga_custom_defconfig  
$ make ARCH=arm menuconfig
```



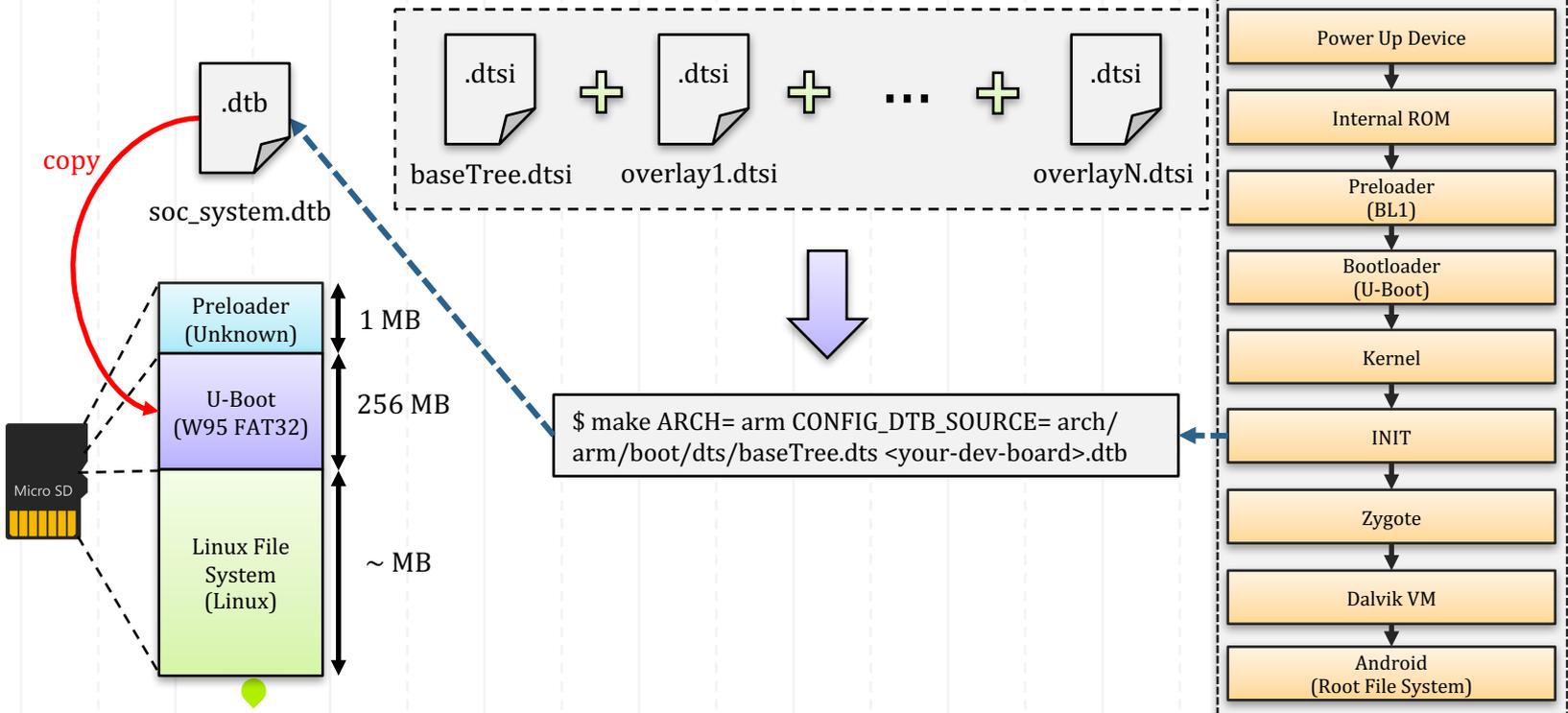
Specify the file system and RAM disk to load



Step 8: Compiling Linux



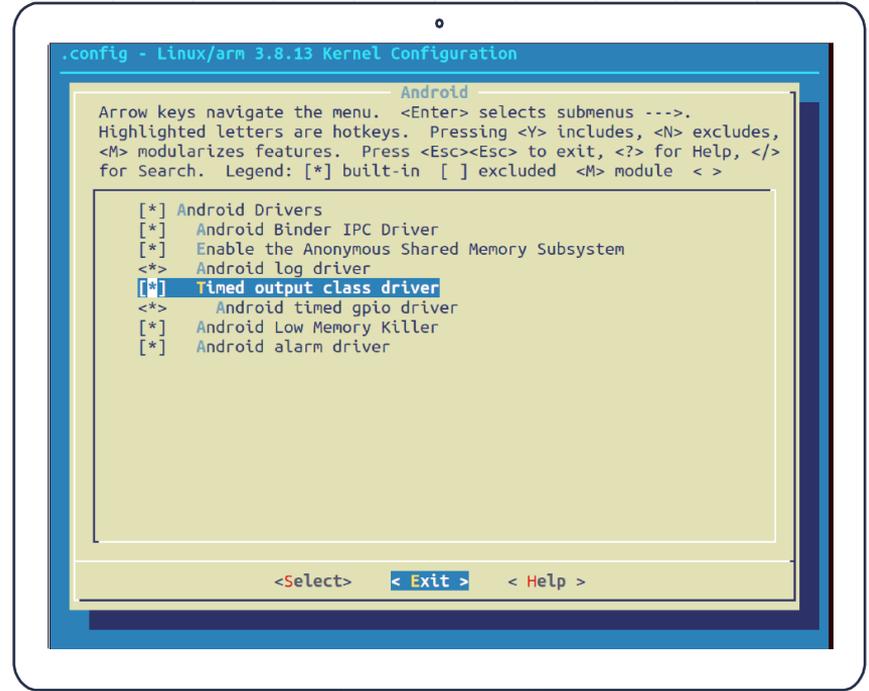
Step 8: Generating Device Tree Blob



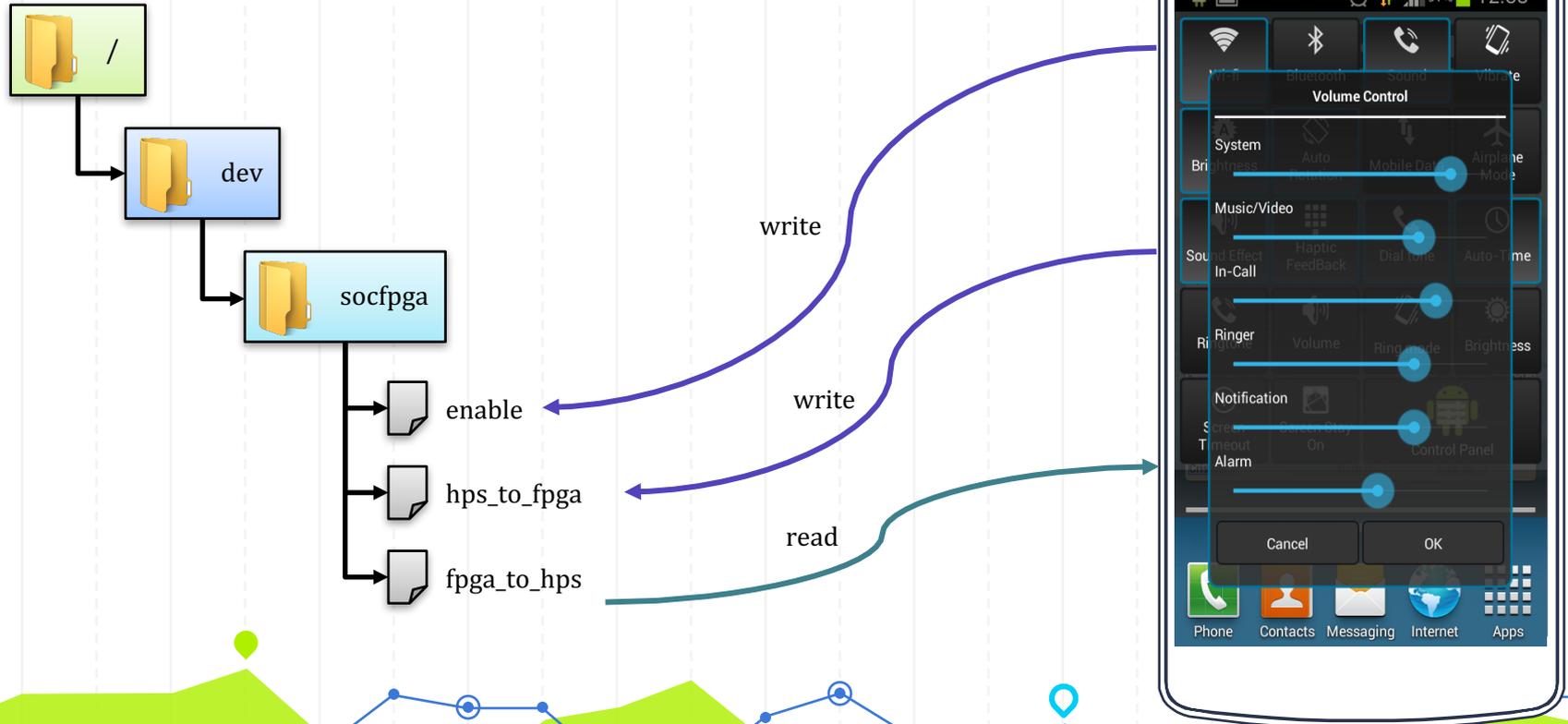
Step 9: Android Bindings

Developing your device drivers is similar to developing a typical Linux device driver. Android uses a version of the Linux kernel with a few special additions such as wake locks (a memory management system that is more aggressive in preserving memory), the Binder IPC driver, and other features important for a mobile embedded platform. These additions are primarily for system functionality and do not affect driver development.

You can use any version of the kernel as long as it supports the required features (such as the binder driver).



Step 10: Android Application

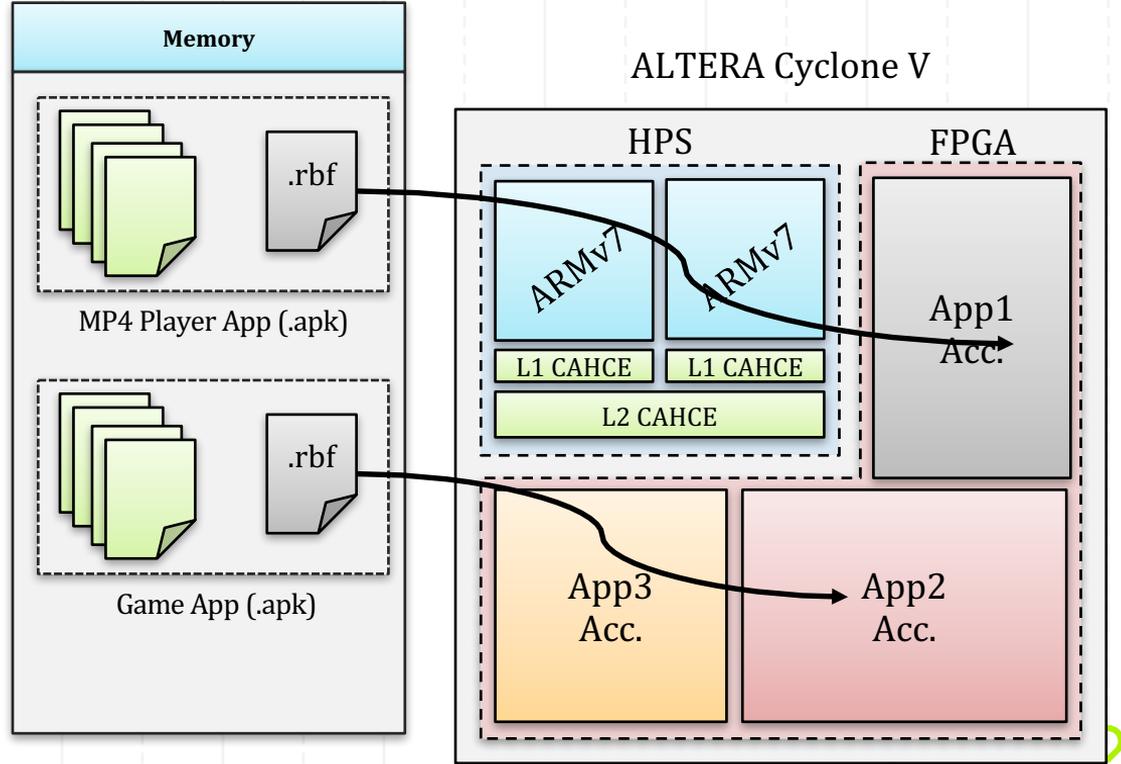




RESULTS 5

Raw Binary Files (.rbf) in Android Application Package (.apk)

- Load .rbf file on activity create event onto the fpga for acceleration
- Remove .rbf file on activity close event
- Android Init() should configure the fpga with base configuration file and several PRRs (Partial Reconfiguration Regions).





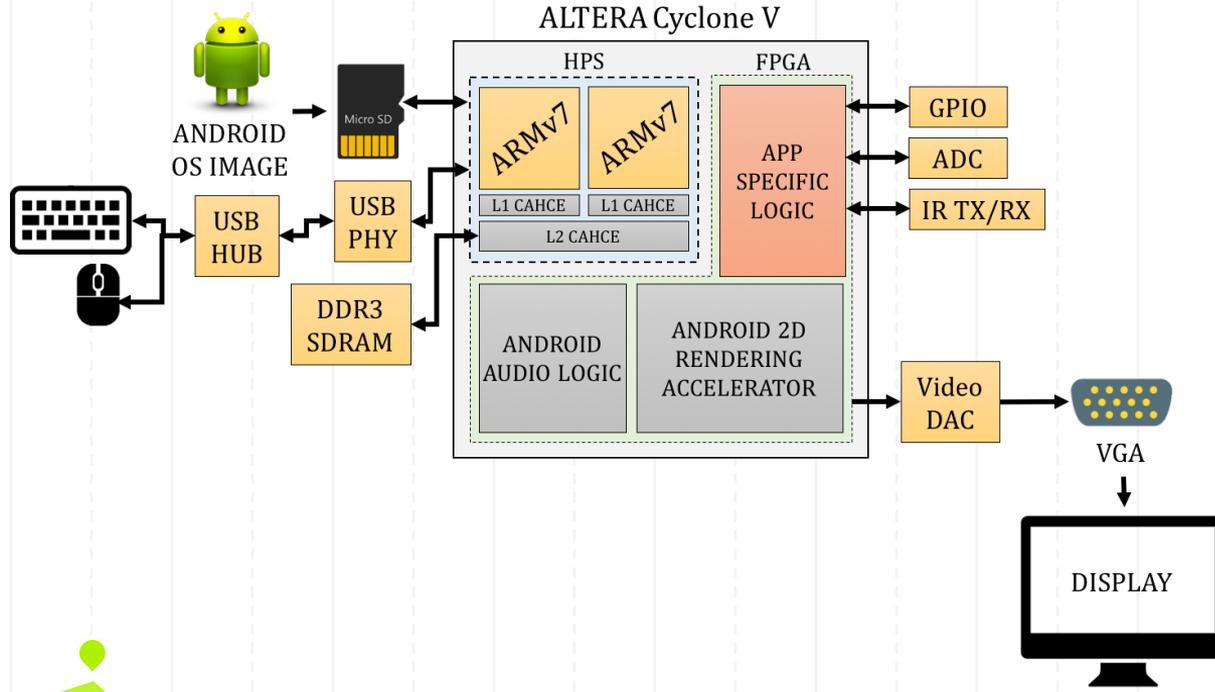
Demo



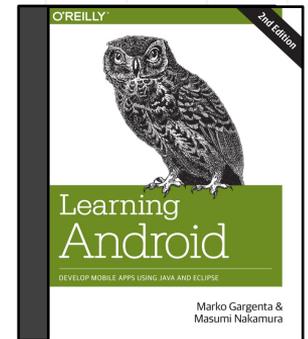
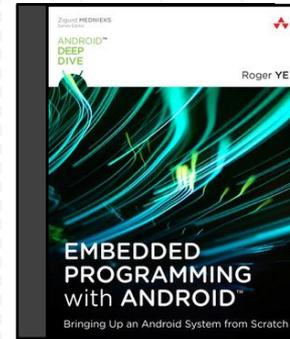
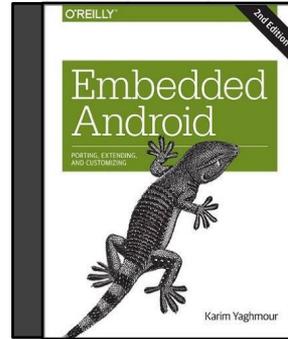
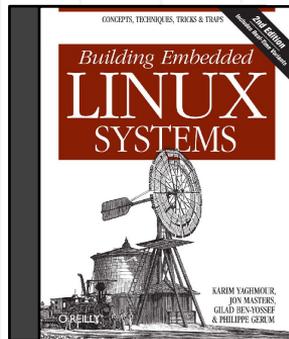
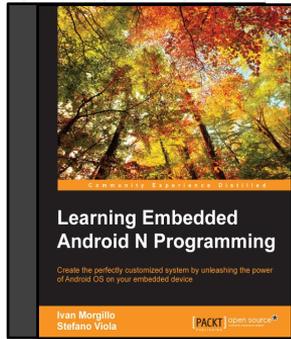
CONCLUSION

6

App-based Hardware Acceleration



Books Used





*People who are really serious
about software should make their own
hardware.*

~ Alan Kay (Computer Scientist)



References

1. Google Inc., "Android Open Source Project," Google, 23 August 2016. [Online]. Available: <https://source.android.com>. [Accessed 9 November 2016].
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THANKS!

Any questions?

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